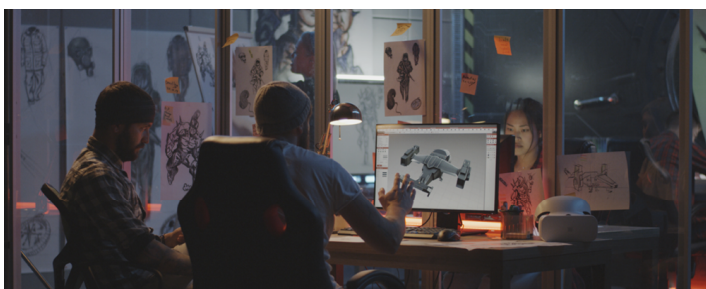


3D DESIGN, SHORT-TERM CERTIFICATE



The certificate in 3D Design provides students with education and professional development opportunities in 3D Design and Visualization. Students will participate in a fast-track sequence focusing on the fundamentals of 3D Modeling and Animation.

This certificate is intended for students with previous design experience or students who want a focused educational experience in 3D Design and Visualization.

Program contact: Learn more

This certificate will be automatically awarded when the certificate requirements are completed. If you do not want to receive the certificate, please notify the Office of the Registrar at RegistrarOffice@tri-c.edu.

Learn more about how certificate credits apply to the related degree.

Program Learning Outcomes

This program is designed to prepare students to demonstrate the following learning outcomes:

- Listen and understand complex ideas, present and communicate visually, verbally and in writing to colleagues and clients.
- Work independently and as an organized member of a production team to meet client requirements on time and within budget.
- Demonstrate professional work ethics and a passion for lifelong learning and networking.
- Use design elements, principles and the basic building blocks of the 3D process. Modeling, lighting/texturing, animation and rendering to create a 3-D composition.
- Design a concept, strategy and story board to visualize a product or message to reach the target audience that meets the production schedule and budget.
- Use appropriate hardware, software and resources to create high quality computer graphic imagery in a production environment.
- Composite/edit production elements to deploy final product that meets client distribution requirements.
- Develop career goals, applying basic business and financial skills, self discipline and motivation, versatility and adaptability, self promotion and communication skills to create a sustainable business.

Suggested Semester Sequence

First Semester		Credit Hours
VC-1000	Visual Communication Foundation	3
VCIL-1640	3D Design	3
VCIL-2040	3D Motion	3
VCIM-1200	Game Design I: Introduction to Game Design	3
Credit Hours		12
Second Semester		Credit Hours
Select one of the following:		3
VCIM-1400	Game Design II: Game Engines	
VCIL-2440	3D Simulation	
Select one of the following:		3
VCIL-2540	3D Studio	
VCIL-2641	Illustration Studio	
Select one of the following:		3
VC-2541	Individual Projects	
VC-2991	Portfolio Preparation	
Credit Hours		9
Total Credit Hours		21

MATH-1140, MATH-1141, MATH-1200, MATH-1270, and MATH-1280 can no longer count towards fulfilling the college-level mathematics requirement. These courses were re-classified as developmental mathematics by the state of Ohio in 2016. Tri-C established a 5-year transitioning window for students who had completed these courses prior to 2016 to apply them towards meeting graduation requirements, which expired in Summer 2021. It is highly recommended to see a counselor to determine the appropriate math required for your current major.